



## RULES



All the lollies have been eaten! The likely culprits: these petite pot-bellied puppies! It's up to you to investigate! When you give them a pat on the back, they stick out their tongue! On your turn, roll the coloured dice and try to find the doggy whose tongue is the same colour! The first player to catch 6 of the hungry hounds wins the game!

### CONTENTS

- 12 doggies
- 2 lolly dice
- 4 park cards

### GOAL OF THE GAME

Be the first player to have 6 doggies in your park.



### HOW DO THE DOGGIES WORK?

When you press down on a doggy, it will stick out its tongue!

### SET-UP

Place the 12 doggies randomly in the middle of the table. Give each player 1 park card. Make sure you don't look at the doggies' tongues while you're setting up!



### HOW TO PLAY

The last player to have eaten a lolly starts the game. You then take turns in clockwise order. On your turn, roll the 2 lolly dice to find out the colours of your 2 lollies. You now have 2 tries to find the doggies that ate your lollies. Check the tongue colour of 2 doggies by pressing down on each doggy. The doggies you choose can be in the middle of the table, in your own park, or in another player's park. When you make a doggy stick out its tongue, make sure that all players can see the tongue's colour.

- If neither of the chosen doggies' tongues match the colours on the lolly dice, leave the doggies where they are. It's now the next player's turn.

**TIP:** if a tongue won't go back in, press down on the doggy again.

- If 1 doggy tongue matches the colour on 1 of the lolly dice, place that doggy in your park. It's now the next player's turn.
- If 2 doggy tongues match the colours on the lolly dice, put the 2 doggies in your park. You now get another turn!
- If you don't think the tongue of any doggy in the middle of the table will match the colours on the lolly dice, you can give yourself a better chance of getting another turn by choosing 1 or 2 doggies from your own park or from another player's park.

**NOTE:** the only time you're allowed to move a doggy is when you place it into your park. Otherwise, all doggies must stay exactly where they are.



### END OF THE GAME

The game ends as soon as you have 6 doggies in your park, or when there are no doggies left in the middle of the table.

- If you have 6 doggies in your park, you win!
- If there are no doggies left in the middle of the table, and no one has 6 doggies in their park, the player with the most doggies in their park wins.

In case of a tie, the tied player who last put a dog into their park is the winner.