

- If the card shows the Great-Uncle, the game is put on pause while the Gobblers are shuffled again in the same way as during the set up and the card is then discarded.



When a player thinks they have found the character being searched for, they indicate the pile of Gobblers where it is hidden and announce both the character's age and colour. Then, the other players check if the character the player called is indeed in the indicated pile.

- If this is the case, the player wins the card and places it face down in front of them.
- If not, the player loses a card which is already in front of them and the other players continue without them. The player who has just won the card now flips over the top card on the pile so that a new round can start.

END OF THE GAME

When a player has won 5 cards, the game ends immediately and they are declared the winner of this game of hide-and-seek.

VARIATION

Great-Aunt: The Great-Aunt makes this game a little more complicated. During the initial set up, randomly hide the Babies and Teenagers beneath the 3 Mums and under the Great-Aunt. At the end of this set up, only the 3 Mums and the Great-Aunt should be visible.

Note: the missing character on the 'Wanted Poster' cards will never be the Great-Aunt.



GAME CONTENTS

- 4 Big Gobblers (3 Mums and 1 Great-Aunt, purple)
- 3 Middle sized Gobblers (Teenagers)
 - 3 Small Gobblers (Babies)
- 42 'Wanted Poster' cards

INTRODUCTION

Every time they have a picnic, the Gobblers family organizes their own original game of hide and seek. The mums hide the teenagers and the teenagers hide the babies! You will need to rely on memory and observation to help you find them. But beware of the Great-Aunt and Great-Uncle who are the king and queen of mix-ups...

OBJECT OF THE GAME

Be the first to find the family member everyone's searching for to win a 'Wanted Poster' card. When you've got 5 'Wanted Posters' you win the game.

SET UP

- Shuffle the 'Wanted Poster' cards together then place these in a pile, face-down, in the centre of the table.

- Mix the Gobblers together:

1 Place all the Gobblers on the table so that all the players can see them.

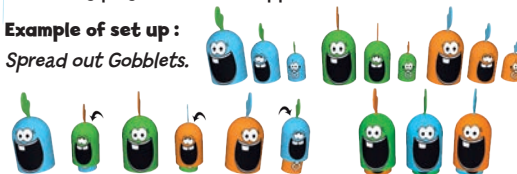
Note: The Great-Aunt is not used in the basic game and can be put back into the box.

2 On their turn, each player places a Teenage Gobbler onto a Baby Gobbler. Then, when all the Babies are hidden, players place the Mums onto the Teenage Gobblers until only the Mums are visible.

Be careful, the concealment of Gobblers must be done so that every player can see it happening.

Example of set up:

Spread out Gobblers.



Piled up Gobblers.

Only 3 Gobblers left.

The last player to have had a picnic turns over the card at the top of the pile and places this on the table, face-up. When turning over cards, players must put them down so they are facing the other players. This prevents the player turning over the card from taking a peek before the other players.

The game can begin.

How to Play

All players must simultaneously try to find the same missing family member who appears on the 'Wanted Poster' card, as well as indicating where they are found.

- If the 2 characters on the card are the same colour, you must find the missing character of this colour.



- If the 2 characters on the card are the same age (Mums/Teens/Babies), you must find the missing character of the same age.



- If the 2 characters on the card are different colours and ages, you must find the missing character of the age AND colour that is missing.

